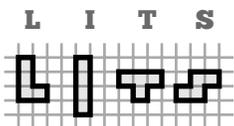


LITS

Shade a contiguous group of four cells in each darkly-outlined region to form one of the four four-cell shapes shown below, with rotation and reflection allowed.

All shaded cells must form one orthogonally-connected system, and no two shapes of the same type may touch orthogonally, even if either is rotated or reflected.

Additionally, no 2x2 block of cells in the grid may be fully shaded.

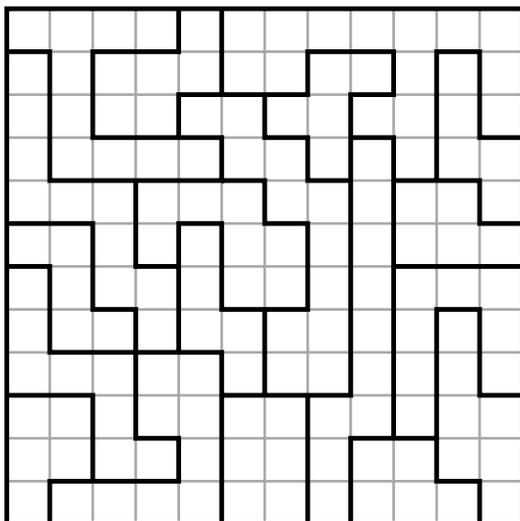


LITS x Heyawake

In this variant, traditional rules apply. Additionally, no horizontal or vertical line of unshaded squares may cross two region boundaries, like in Heyawake.

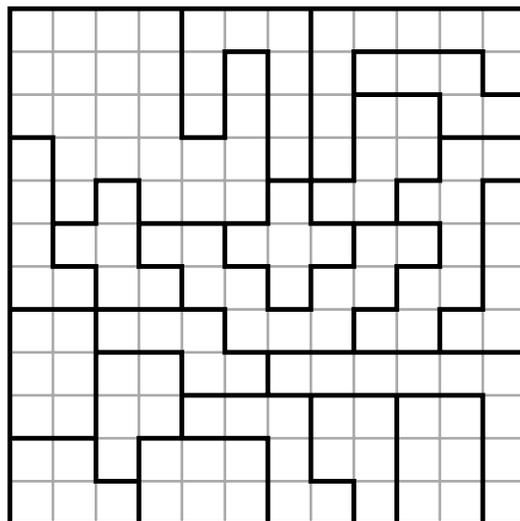
Some of these were created for Logic Showcase 78: LITSV

See next page
for more variants!



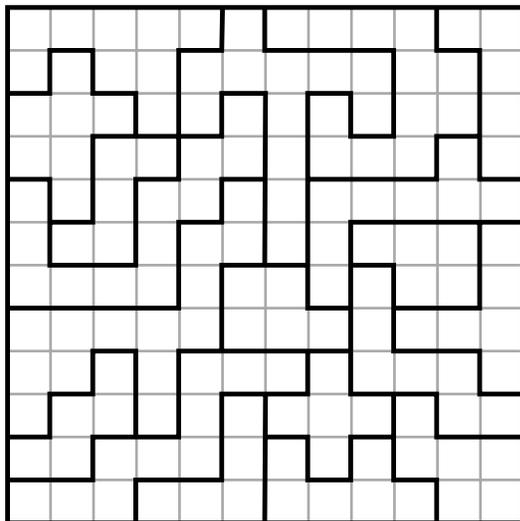
Traditional LITS

<https://l.puz.fun/997g> [Puzz.Link](#)



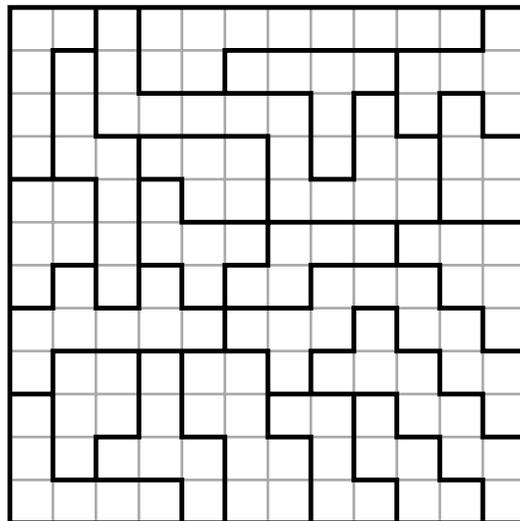
Traditional LITS

<https://l.puz.fun/997e> [Puzz.Link](#)



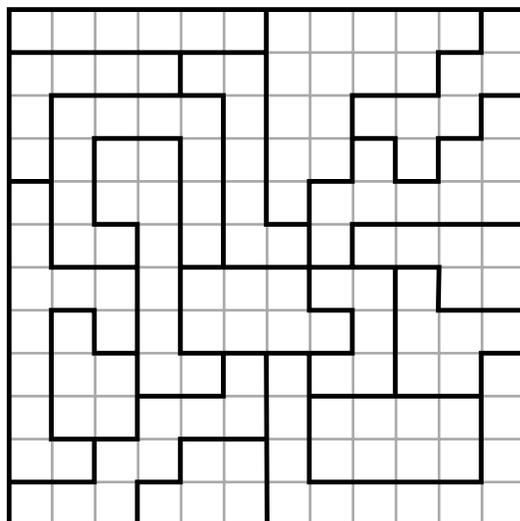
Traditional LITS

<https://l.puz.fun/997f> [Puzz.Link](#)



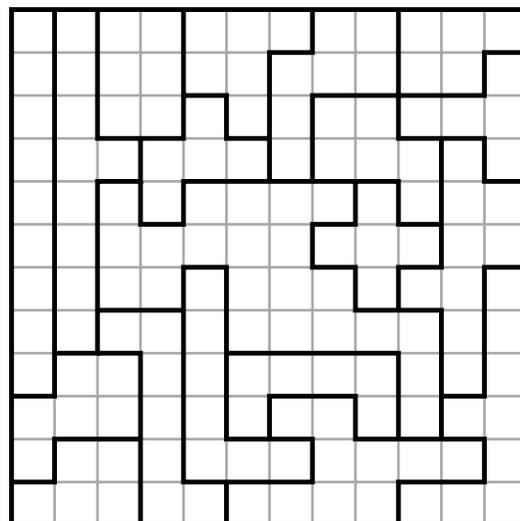
Traditional LITS

<https://l.puz.fun/997i> [Puzz.Link](#)



LITS x Heyawake

<https://l.puz.fun/997a> [Penpa](#)

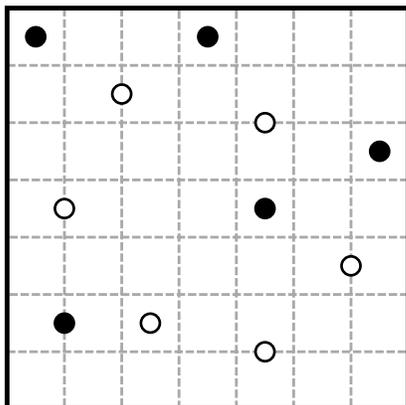


LITS x Heyawake

<https://l.puz.fun/997b> [Penpa](#)

Tentai Show x LITS

In this variant, draw regions with 180-degree rotational symmetry around each circle in the grid. All squares must be used in a region.



Tentai Show x LITS <https://l.puz.fun/997ts> Penpa+

(This was experimental, tough to set, and ended up not balancing TS logic with LITS logic super well, so I didn't explore it much further.)

Regions with shaded circles will be fully-shaded even if their size is larger or smaller than four squares, and the regions with empty circles must contain a LITS shape.

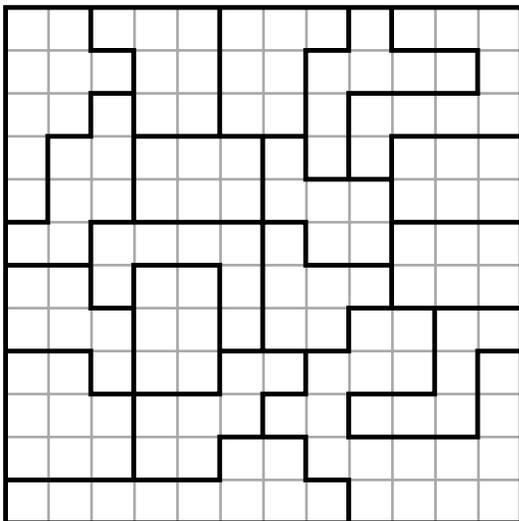
No orthogonally-touching shapes may take the same form as in LITS, including the shaded circle regions.

This was created for Logic Showcase 78: LITSV

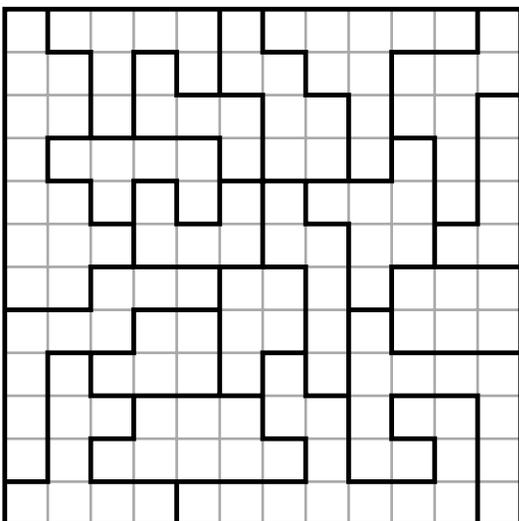
Fire Code Compliant LITS

In this LITS variant, one must be able to escape to the grid edge from any unshaded square. Put another way, every unshaded square must connect orthogonally via other unshaded squares to the grid edge.

Some of these were created for Logic Showcase 79: Escape Plan



Fire Code Compliant LITS <https://l.puz.fun/997c> Penpa

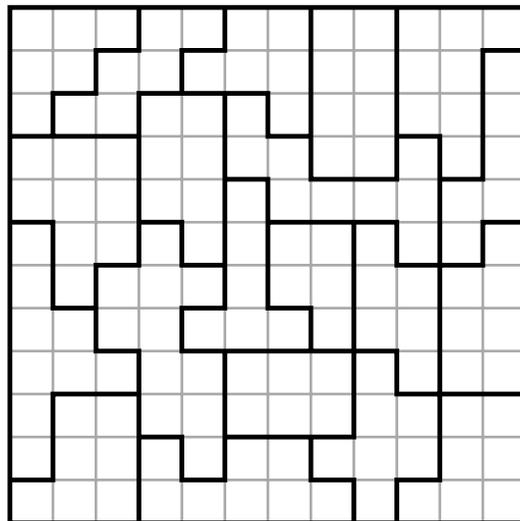


Fire Code Compliant LITS <https://l.puz.fun/997h> Penpa

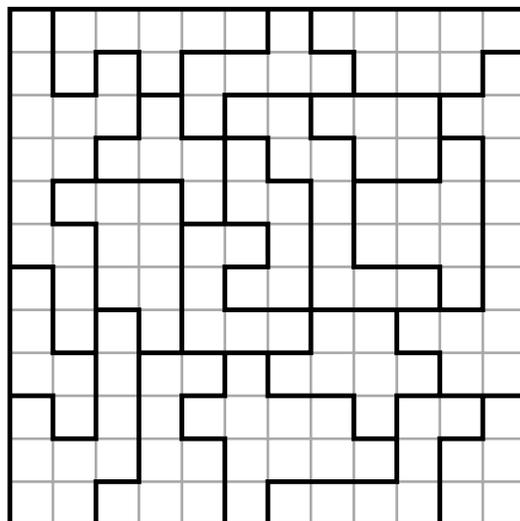
Thanks to:

ponysew for running Logic Showcase 78
Menderbug for running Logic Showcase 79

Test Solvers:
Cheshire, C Yu, Jamie Hargrove, Muhorka,
penzo, Sophie, Stef, and TwoHoleStraw



Fire Code Compliant LITS <https://l.puz.fun/997d> Penpa



Fire Code Compliant LITS <https://l.puz.fun/997j> Penpa