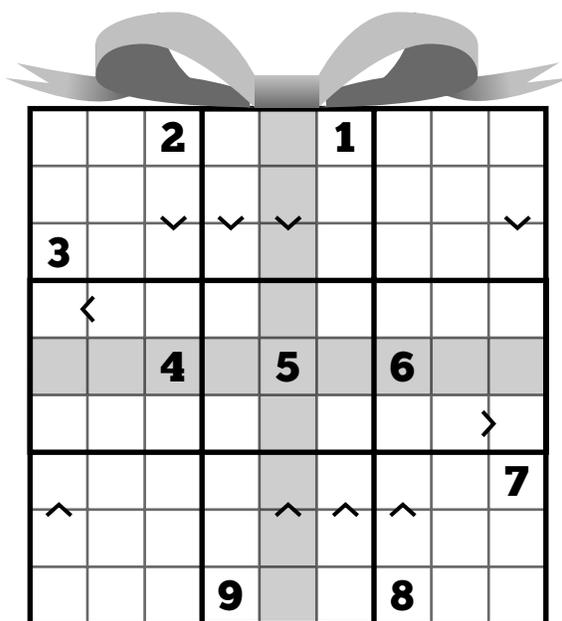


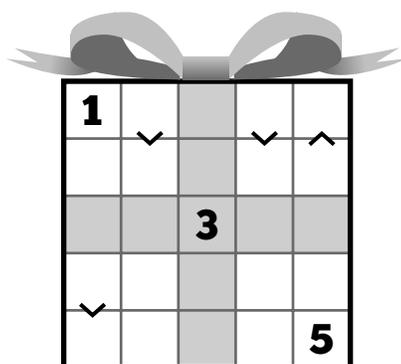
## Instructions

Day 5 was tough. I drafted three iterations of it and all of them ended up with a breaking contradiction at the end rendering them useless. So I downsized and made a 5x5 version for the EnigMarch exercise (which I then underconstrained and have since fixed thanks to Yossi Fendel) and included a full 9x9 version from a Secret Santa gift last December as a bonus.



Sudoku/Latin Sq. <https://l.puz.fun/0946s>

Day 6 was oddly extremely quick to compose. I knew immediately I wanted to make my first Nurikabe (aka Islands in the Stream) and I chanced upon a working and slightly tough puzzle featuring the date in the clues.

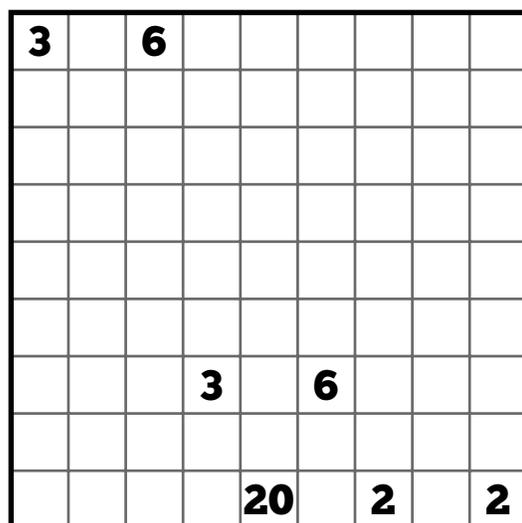


## #Enigmarch

This puzzle was created with the #Enigmarch series of puzzle construction prompts. Search for the hashtag on social media for more from other puzzle authors.

## Support TG

This puzzle is patron-supported content. Visit my campaign at <https://patreon.com/davmillar> and pledge for special previews of future puzzle content.



Nurikabe <https://l.puz.fun/0946n>

## Instructions

In addition to traditional sudoku/Latin squares rules, the ribbon on each present is an index. On the larger puzzle, the digit in column 5 specifies which column in that row contains the 5. The digit in row 5 of each column specifies the row in which the 5 appears for that column.

This works similarly for row and column 3 in the 5x5 Latin square.

Additionally, several triangle brackets have been provided as inequality clues, which point toward the smaller of the digits in the adjacent squares.

Special thanks to DyingFlutchman from the Cracking the Cryptic Discord server for allowing me to reproduce the gift I made for him in the 2021 Secret Santa event.

## Instructions

In Nurikabe, shade some squares to create islands of unshaded squares in a sea of shaded squares. Numbered squares may not be shaded, and each numbered square specifies the number of squares that form its island. Every unshaded square must be connected to an island with a number, but no two islands may share an edge. All shaded squares must connect vertically and horizontally to one another without forming a 2x2 area of shaded squares.