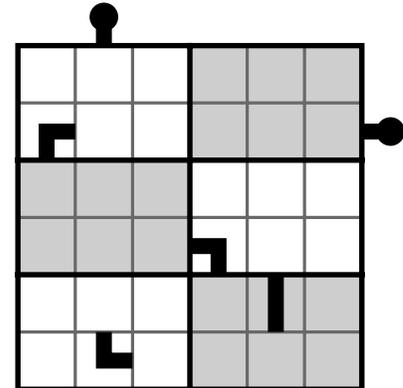
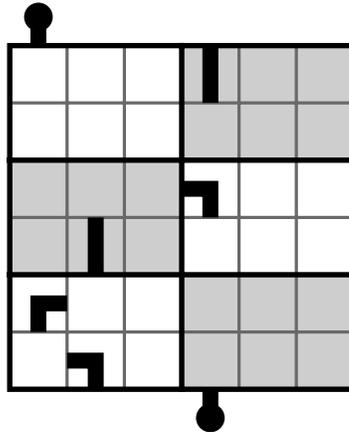


Instructions

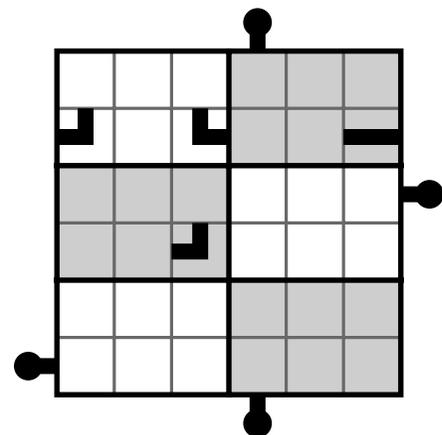
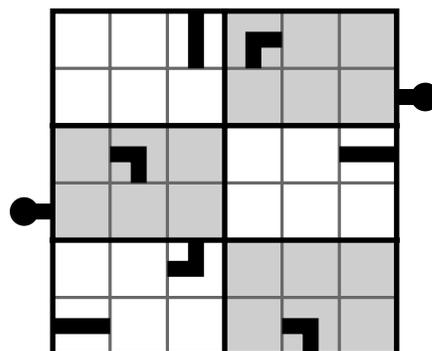
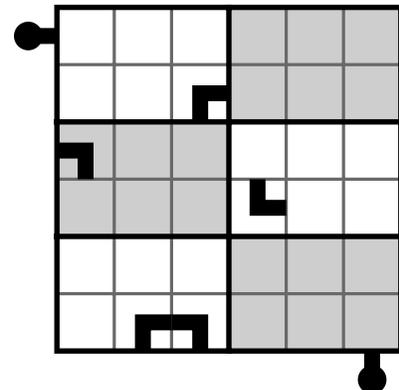
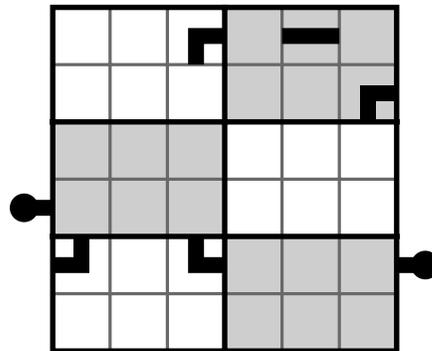
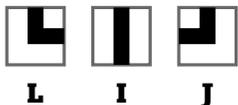
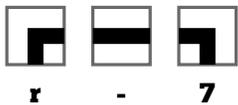
In each grid, place one of each tile in each row, each column, and each six-cell rectangle following normal sudoku rules, and connect the exit nodes by a path.

The sixth puzzle has four exit nodes, and it is left as an exercise for the solver to determine the two pairs.



The Tiles

I've given each tile a one-character name so as to facilitate text-based communication when I am working on these:



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