

Instructions

In each of these 6 puzzles, place each digit from 1 to 6 into each row and column with no repetition.

When complete, the digits in outlined sets of cells must add to the given sum.

Additionally, the solution (non-knight) cells in the attack range of each chess knight must add to the sum displayed on the knight.

An example of the knight's attack range (a 1 by 2 cell L-shaped leap) is shown in the figure below.

Knight's Move

