

If you still want to go through with this, the rules are on page 2.

2	2			0			1	2
1								2
		3				3		
				1				
1			1	3	1			1
				2				
		0				3		
3								2
3	1			1			2	1

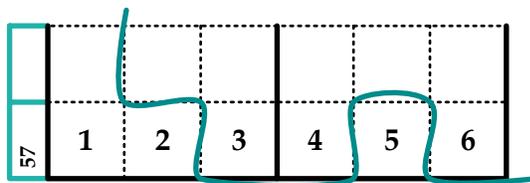
	630	1422	819	342	486	927	342	702	171
1080	5		9					6	2
873									
792	8		6					5	9
963				2		7			
144									
459				8		9			
1035	9		7					8	5
945									
441	3		8					2	7

8	6	7	9	4	2	9	8	4
3	4	7	14	15	5	7	16	17
11	7	6	6	7	6	11	13	10
12	7	8	8	11	12	15	17	5
5	2	12	10	6	12	12	2	4
☆	☆	☆	☆	☆	8	17	17	9
7	11	12	3	10	9	12	8	13
2	4	12	8	11	1	11	8	8
13	9	14	10	10	12	6	10	9

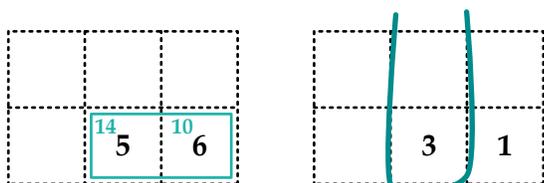
35					☞	◇	○	□	♥
50	△	▽	○	□	▽	○	□	▽	♥
32	△	○	△	◇	○	□	□	□	□
40	△		◇	♥	□	□	□	○	□
40	△	▽	◇	♥	▽	○	□	▽	♥
40						△	♥	○	♥
40	○	3	◇	♥	○	△	♥	△	☞
41	△	▽	◇	♥	▽	□	△	▽	□
29	○	☞	◇	☞	△	□	5	□	□

On the top left we have a **slitherlink** puzzle. This slitherlink pairs with the sudoku at top right to make a **slithery sum sudoku** puzzle. More on that at right. For this part of the puzzle, simply use the numbers given 0 to 3 to construct a single closed loop throughout the grid. The numbers note how many of the 4 walls around the cell are part of the loop.

On the bottom left we have **Almost Sum Sudoku**. The given sums have a margin of error of up to 3. When you figure out that a given sum is wrong, enter the margin of error into the **Slitherlink** grid above as a clue for that puzzle. Alternately, the givens in the Slitherlink correspond to false sums in this sudoku. Additionally, enter the starred cells from this sudoku into the **Shapely Squares** puzzle cells in the same spots at right.



Example of top right:
 $12 + 34 + 5 + 6 = 57$



Example of top left:
 $|14-11| = 3$ and $|10-11| = 1$

On the top right we have a **9x9 sudoku** using **slithery sum sudoku** rules. Draw the loop from the slitherlink at left over top of the sudoku grid. Using the lines from the slitherlink and the sudoku grid, fill in digits 1 to 9 as in standard sudoku to make the given sums.

On the bottom right we have **Shapely Squares**. This one follows all of your favorite Shapely Squares rules, with the addition of one new one - the triangle that points down.

-  Must be either 0 or 5 but not have the same digit as a neighbor unless the neighbor is a diamond
-  Is odd and is the sum of all digits left of it in the row
-  Located directly below an even digit & less than it (but not 0)
-  Not a multiple of 3, and all copies are the same digit within the specific grid
-  Chess knight - tells amount of even digits (incl. 0) in its attack range
-  Neighboring hearts must add together to a sum of 10
-  Must contain the digits from the same cell location in the sudoku above it

Can you solve the convoluted set of puzzles?

These puzzles were created by David Millar. More puzzles can be found on <http://thegriddle.net>. My puzzles are available for your book, magazine, game, packaging, etc. Contact me at davmillar@gmail.com for information.

Grab puzzle updates, send requests, and chat me up on Twitter at <http://twitter.com/thegriddle>, and you can grab puzzles from the archives as well as the **e-mail updates** or **RSS feed** from my website: <http://thegriddle.net>