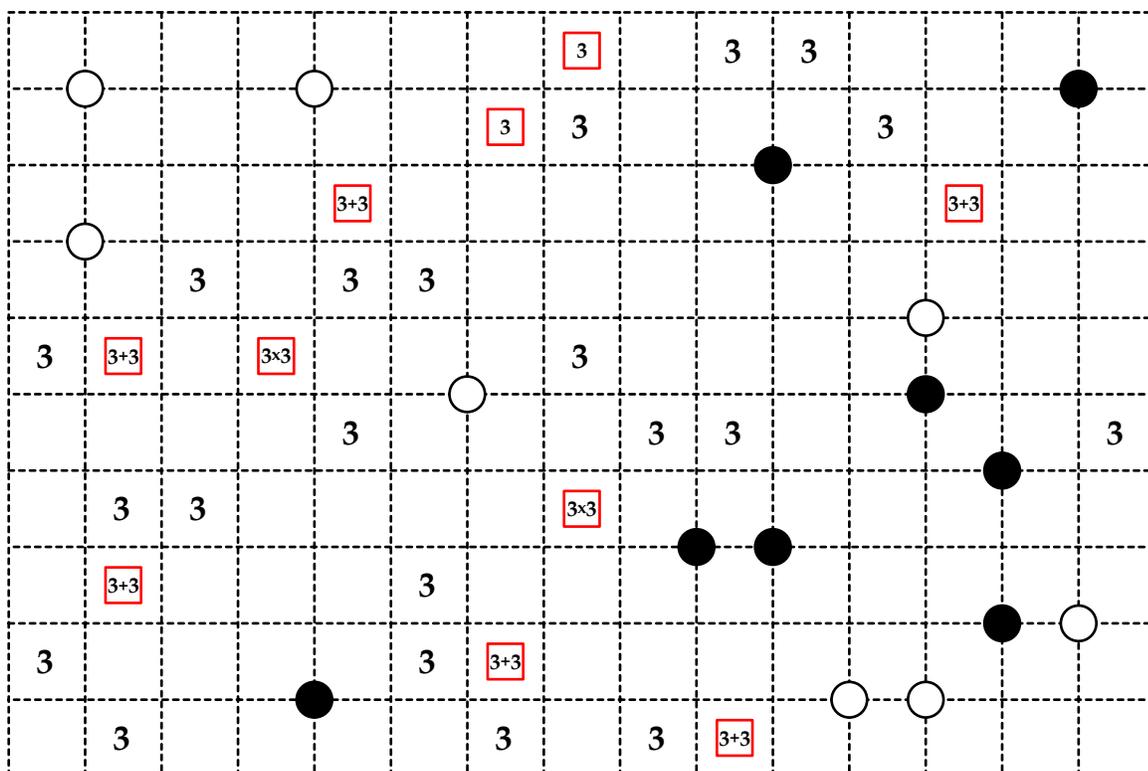
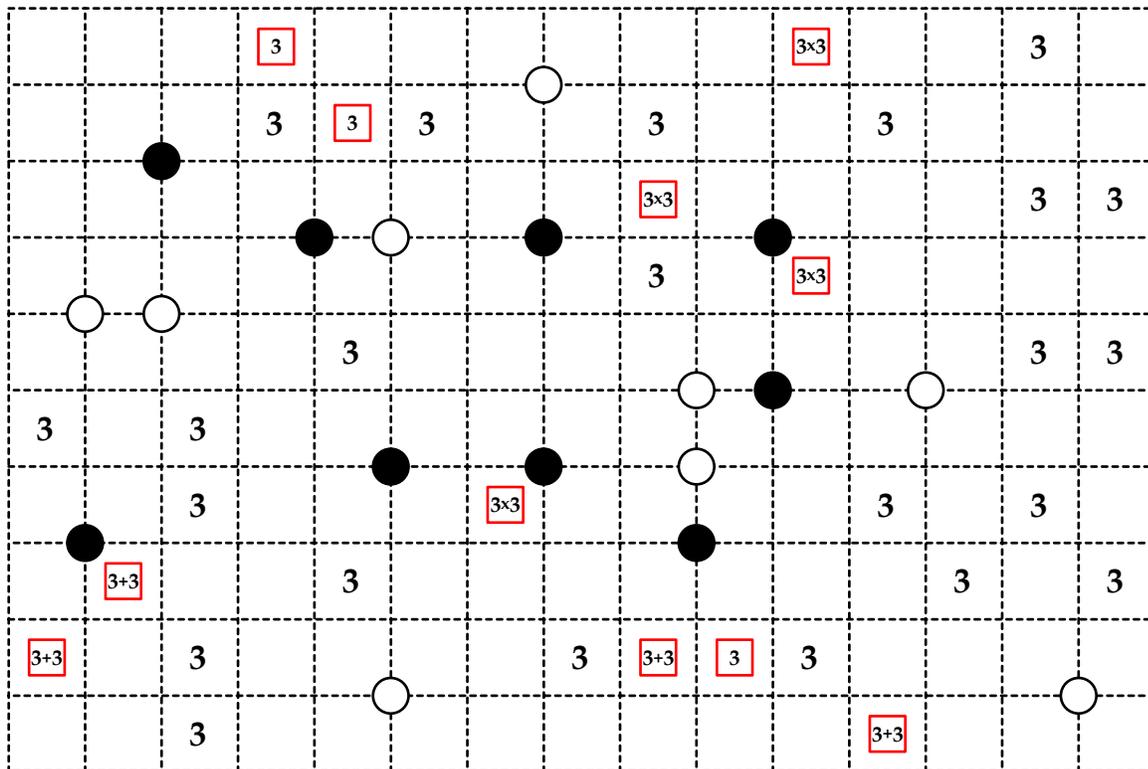
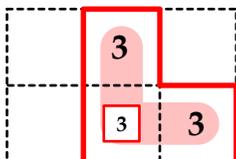


Created by David Miller. You can find more puzzles as well as updates by RSS feed or e-mail at <http://thegriddle.net> and follow @thegriddle on Twitter at <http://twitter.com/thegriddle> for updates, giveaways, news, and more.



This hybrid Slitherlink/Masyu variant was inspired by a puzzle by puzzle creator **MellowMelon**, whose blog full of puzzles can be found at <http://mellowmelon.wordpress.com> and the puzzle was later fixed due to a tip from Grant, whose blog is <http://nathgrant.blogspot.com> and both blogs are full of great puzzles. Each cell with a **plain 3** must have **3 walls** around it as part of the loop. Each cell without a 3 must have less than 3 walls around it. If there's a cell with a **square and a 3, 3+3, or 3x3**, the cell must be **inside the loop**, not outside, and that cell can see that number of cells (including itself) in the 4 directions around it before hitting a wall.



Example: box 3 sees itself, 1 up, and 1 right before reaching walls.