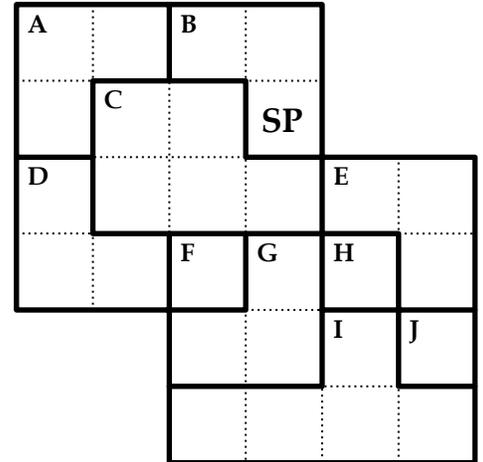


Overlapping Supertinker Sum Sudoku (contains spoilers)

Fill the grid with cogs (C), springs (SP), Sprockets (SK), and flanges (F) using the recipes for the item clues below. Each row and column of the **two 4x4 puzzles** must contain each item.

Answer: Send me the rows from left to right, top to bottom, using the abbreviations used above. (C,F,SP,SK,C,F,SP,SK...)

A/G: Clockwork Doohickey B/D: Cog and Sprocket Assembly C: Clockwork Sheet
E: Clockwork Thingamajig F/J: Cog H: Sprocket I: Clockwork Clockwise Dome



Fence Your Campground

Draw lines along the dashed gridlines to create a single loop around your campground. The numbers in the grid represent the number of fence pieces that should surround that square.

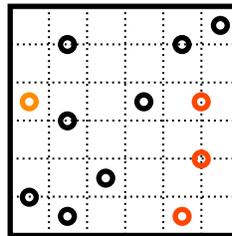
Answer: Send me the full grid from top to bottom and left to right, with an X if the square is INSIDE the fence, and an O if the square is OUTSIDE the fence. (OOO,OXO,OOO...)

2	2			2	3
2	1	2	1	2	1
	1	2	2	1	1
2	1	1	1	1	
1	3	1	1	2	1
1	3			1	0

Beast with 12 Eyes

Draw lines along the dashed gridlines to cut the Beast with 12 Eyes into 12 pieces; 1 for each eye. Each piece must have rotational symmetry with the eye in the center of it.

Answer: Assign each piece a letter, and then give the grid rows left to right, top to bottom in terms of what piece each square belongs to. (AAAB,CCCB,CCCB, DDDD...)



Itznotyerzitz Mine Mapping

Determine where the walls in the mine are using the dwarves lines of sight. Each dwarf can see a number of non-wall squares up, down, left, or right from their square (including their own). All non-wall squares must be able to reach any other non-wall square by travelling in some number of up, down, left, or right movements.

Answer: Send me the grid from left to right, top to bottom, with a W for WALL and an S for SPACE. (WSW,SSS,WSW...)

		4		7
	4		4	
6				9
	6	5		
			5	2

Haunted Mirror Maze

Fill the grid with 7 each of the following: spectres (S), zmobies (Z), and vampires (V) such that the numbers outside the grid denote how many creatures are seen in the maze. The two stars must contain the same monster type.

Vampires are seen head on, but not reflected in mirrors.
Spectres are seen in mirrors as reflections, but not head on.
Zmboies are always seen both reflected and head on.

Answer: Send me the letters in each row from left to right, top to bottom, using the abbreviations listed above. (VVV,ZZZ,SSS)

	1	0	1	5	0	1	
0	↘	↙	↘	↙	↘	↙	3
2	↘	↙	↘	↙	↘	↙	2
0	↘	↙	↘	↙	↘	↙	1
5	↘	↙	↘	↙	↘	↙	3
3	↘	↙	↘	↙	↘	↙	4
2	↘	↙	↘	↙	↘	↙	4
	1	7	1	2	6	1	

To enter the drawing to win a Mr. Accessory in the game Kingdom of Loathing:

First, solve the puzzles at left and type up your answers as shown below each set of rules.

You must complete 4 puzzles correctly to gain ONE ENTRY.

Complete all 5 puzzles to gain TWO ENTRIES.

Find an error in a puzzle, let me know and you will receive an ADDITIONAL ENTRY.

Second, before rollover on **January 29**, send your answers via **k-mail to:**

dreamisle (#637914)
or
LemonLimePirate (#822355)

Shortly after I get all the entries, I'll roll a die in /c games to determine a winner at random.

As a courtesy, if you submit incorrect answers I will let you know and give a second chance

The Griddle is not in any way affiliated with the creators of the game Kingdom of Loathing or Asymmetric Publications.

Edited for clarity and fix on 1/11/2010.
Edited for fix on 1/12/2010.