

Find your way from the start of the maze to the finish, collecting dice along the way. When you meet a monster, you must roll all the dice you have acquired. The sum of your die roll must be more than the monster's HP to pass - or else it's game over!

Created by David Millar
See more at <http://www.thegriddle.net>
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8 HP

16 HP

24 HP

20 HP

50 HP