the griddle Slither Link

To solve this puzzle, use the clues to create a single, closed loop in each grid. Each number denotes how many of the adjacent gridlines must be filled. As such, each intersection must contain 0 or 2 filled lines. Unnumbered cells may have any number of adjacent lines filled.

Recycle *when you're done*

Grid 1

1	0	2	2	3
3	2	2	2	2
2	3	2	3	1
1	2	1	1	2
3	2	2	2	2

Grid 2

3	2	3	2	1
2	3	1	1	3
2	2	0	1	2
1	2	1	2	1
0	1	3	2	0

Grid 3

3	3	2	2	2
1	1	0	0	2
2	0	0	1	1
2	2	1	3	3
0	2	3	1	1

Sample Solution

0	1
2	3
3	2

Grid 4

2			2	2			1
2	0		2	1		2	0
2		1		0	2		2
1	3		1	1		1	3
3	1		2	2		3	2
2		0	2		0		3
1	2		3	2		2	2
0			3	1			0

Grid 5

2		2	1		2	1	3
2	0			2	1	2	2
2	1	0	1	2	2	2	0
1		0	1	3		2	1
1	3		1	2	1		2
2	1	1	3	1	2	1	2
1	1	0	3			2	1
3	3	3		0	0		3

Grid 6

1	2	2	2	1
2	2	0	1	2
3	3	1	1	2
1	2	2	3	3
1	3	2	1	1

Grid 7

2	2	1	2	3
3	0	1	2	1
2	1	1	2	1
1	1	1	1	3
1	3	3	3	2

Grid 8

0	1	2	2	1
1	1	1	1	2
3	3	1	1	2
2	2	1	3	3
1	2	3	1	1