



# Thegriddle RPG MAZE

**FIGHTS!**  
Roll EACH DIE  
WIN IF THE TOTAL  
IS MORE THAN THE HP

COLLECT DICE AS YOU GO  
GAME OVER IF YOU LOSE A  
BATTLE OR FAIL TO PAY A  
GAMBLING LOSS

**GAME!**  
Roll 1 DIE,  
LOSE X IF ODDS,  
WIN X IF EVEN.

**STORE!**  
+1 = 3\$

40  
HP

16 HP

14  
HP

18 HP

16 HP

10 HP

5 HP

10 HP

14 HP

16 HP