

the griddle

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Use the clues to make a continuous loop in the grid with no intersections, branches, or endpoints.	A digit n must be surrounded by n walls.	A + dot: Must be part of the loop	An X dot: Must not be part of the loop.	Angel (smile) must have a straight section of loop through it, but the last or next dot (or both) must turn 90 degrees.	Devil (frown) must have a 90 turn at that dot, but the previous and next dot must have a straight section of loop.
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