## The One Ring

Form a loop by connecting the spots in the diagram. There can be only one loop with no intersections and it must follow these rules:

- A devil spot $(\mathbb{\otimes})$ is always a spot where the line turns 90 degrees. Both the dots before and after a devil dot along the loop must follow straight through the dot (no turns). All devil spots are part of the loop.
- An angel spot (©) is always a spot where the line goes straight ( 180 degrees) through the spot. At least one of the two dots before or after an angel spot must be a turn. All angel spots are part of the loop.
- A blocker spot $(\Theta)$ must NOT be part of the loop, but a force spot $\left(\star_{*}\right)$ must be part of the loop.
- A number in the grid tells how many of the surrounding gaps (up, down, left, and right) are lines in the loop.


Created by David Millar on June $12{ }^{\text {th }} 2006$.

